

**Porous**

**Papers (Including Wet Papers)**

1. Visual Examination
2. Inherent Luminescence (Laser and/or Alternate Light Source Examination)
3. DFO
4. Laser and/or Alternate Light Source Examination
5. Ninhydrin / Ninhydrin Analog
6. Zinc Chloride
7. Laser and/or Alternate Light Source Examination
8. Physical Developer/Colloidal Gold/Modified Physical Developer
9. Sodium Hypochlorite (If Applicable)

**Blood Stained Evidence:**

1. Visual Examination
2. Inherent luminescence (Laser and/or Alternate Light Source Examination)
3. DFO
4. Laser and/or Alternate Light Source Examination
6. Ninhydrin
7. Amido Black/Coomassie Blue/Blood Print processes
8. Physical Developer

**Cardboard**

1. Visual Examination
2. Inherent luminescence (Laser and/or Alternate Light Source Examination)
3. DFO
4. Laser and/or Alternate Light Source Examination
5. Ninhydrin/Ninhydrin Analog
6. Laser and/or Alternate Light Source Examination
7. Zinc Chloride
8. Laser and/or Alternate Light Source Examination

**Wallpaper**

1. Visual Examination
2. Inherent luminescence (Laser and/or Alternate Light Source Examination)
3. Iodine Spray reagent
4. Laser and/or Alternate Light Source Examination
5. Ninhydrin/Ninhydrin Analog
6. Laser and/or Alternate Light Source Examination

**Porous**

7. Zinc Chloride
8. Laser and/or Alternate Light Source Examination

**Dark Paper**

1. Visual Examination
2. Inherent Luminescence (Laser and/or Alternate Light Source Examination)
3. 5-methoxyninhydrin/DFO/Ninhydrin Analog
4. Laser and/or Alternate Light Source Examination
5. Zinc Chloride
6. Laser and/or Alternate Light Source Examination

**Multi-Colored Surface**

1. Visual Examination
2. Inherent Luminescence Laser and/or Alternate Light Source Examination)
3. DFO
4. Laser and/or Alternate Light Source Examination
5. Ninhydrin / Ninhydrin Analog
6. Zinc Chloride
7. Laser and/or Alternate Light Source Examination
8. Rhodamine 6G/TEC/Safranin O/ Fluorescent Dye(s)
9. Laser and/or Alternate Light Source Examination
10. Physical Developer/Colloidal Gold/Modified Physical Developer

**Wooden Surfaces:**

1. Visual Examination
2. Inherent luminescence (Laser and/or Alternate Light Source Examination)
3. DFO/Ninhydrin/Ninhydrin Analog
4. Laser and/or Alternate Light Source Examination
5. Ninhydrin/Ninhydrin Analog
6. Laser and/or Alternate Light Source Examination
7. Colloidal Gold/Modified Physical Developer